

A two-minute hybrid, animated short film about a woman in her 30s who experiences déjà vu-like visions set in 1930s Hollywood with references to the stylistic movement of **Art Nouveau**.



Using the characteristic flowing lines and elegant organic forms of Art Nouveau contrasted with a simplistic 3D rendering style, the film, "In Memory," explores the psychological response associated with nostalgia and its longing for an idealized past

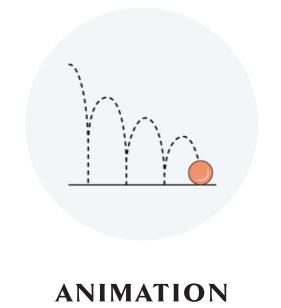


- In psychoanalysis, this "past" is non-existent and created in the **pursuit of the ideal image.**
- Lacan's Mirror Stage: Belief that children enter a stage in which they begin to identify with their own image.
- The formation of identity is said to be dependent on this image created as a child.
- People spend their lives striving for this early impression of self, and it has the ability to instill a feeling of nostalgia when confronted with it.

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- · Graphic Design & Computer Science Background
- Interested in both 2D and 3D Animation: Characters







DESIGN

DEVELOPMENT







ALPHONSE MUCHA



- Initially called the "Mucha Style," and eventually known as Art Nouveau. It's an important predecessor to Modernism. Remembered as a transitional period.
- · Catagorized by its decorative, intricate designs & organic, curvilinear figures.

- References: Pre-Raphaelites, Celtic manuscripts,
 Ukiyo-e japanese prints, and the rococco style.
- Subjects were typically women performing everyday tasks in a more glamorous manner.
 ie. Jules Chéret's "Palais de Glace" poster, Chérettes

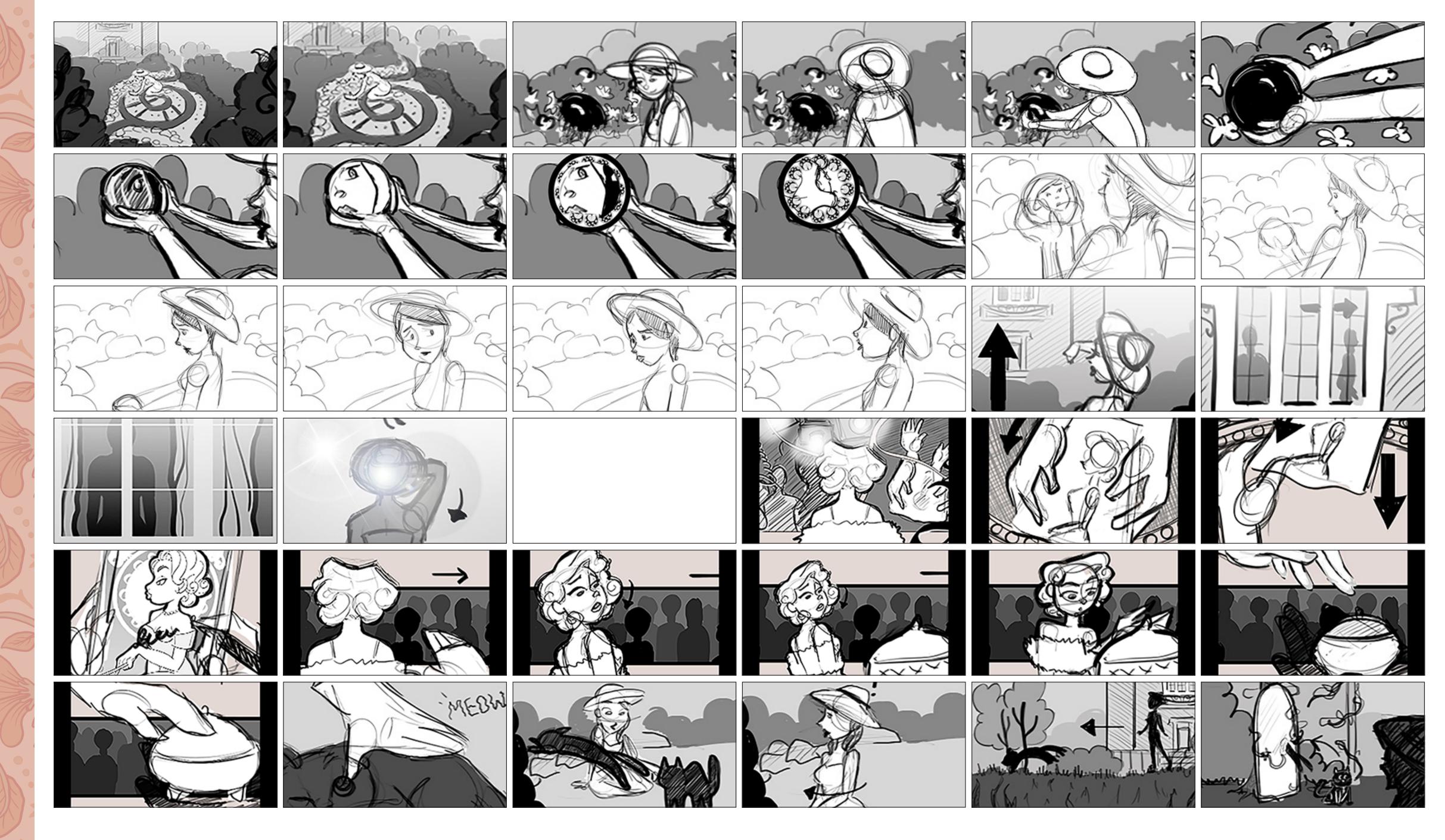


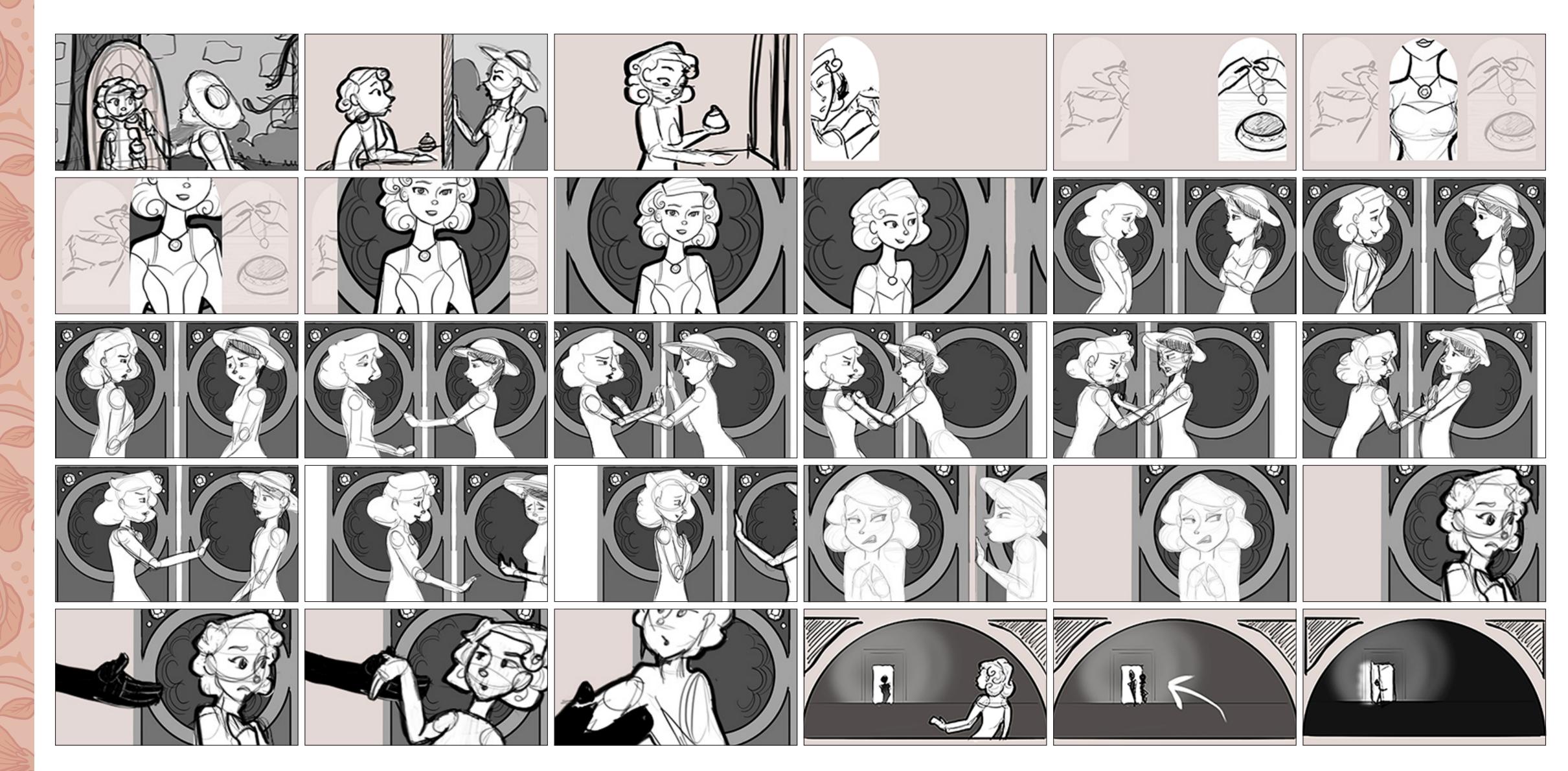
3D Maya Character Rig – Zoey | www.CharacterRigs.com

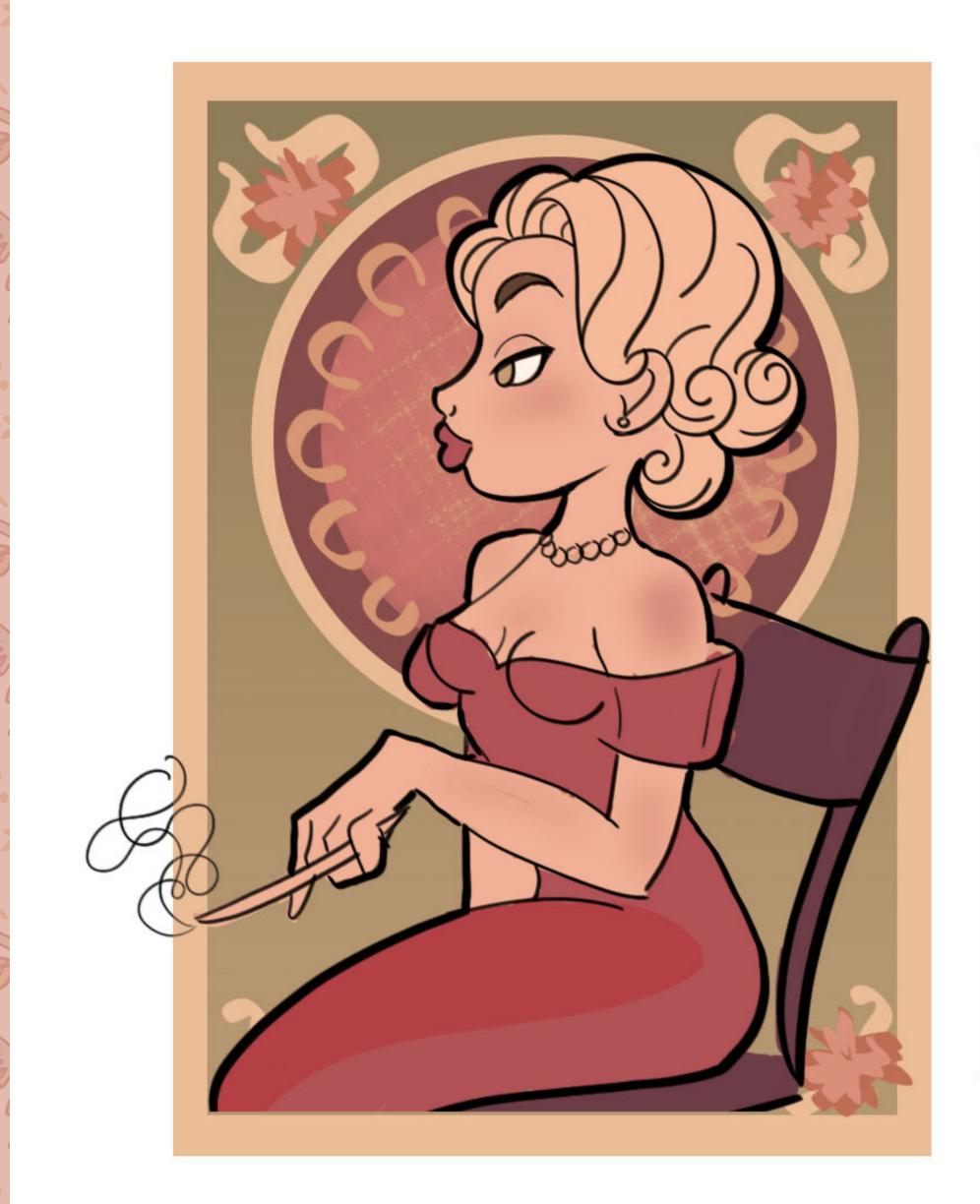


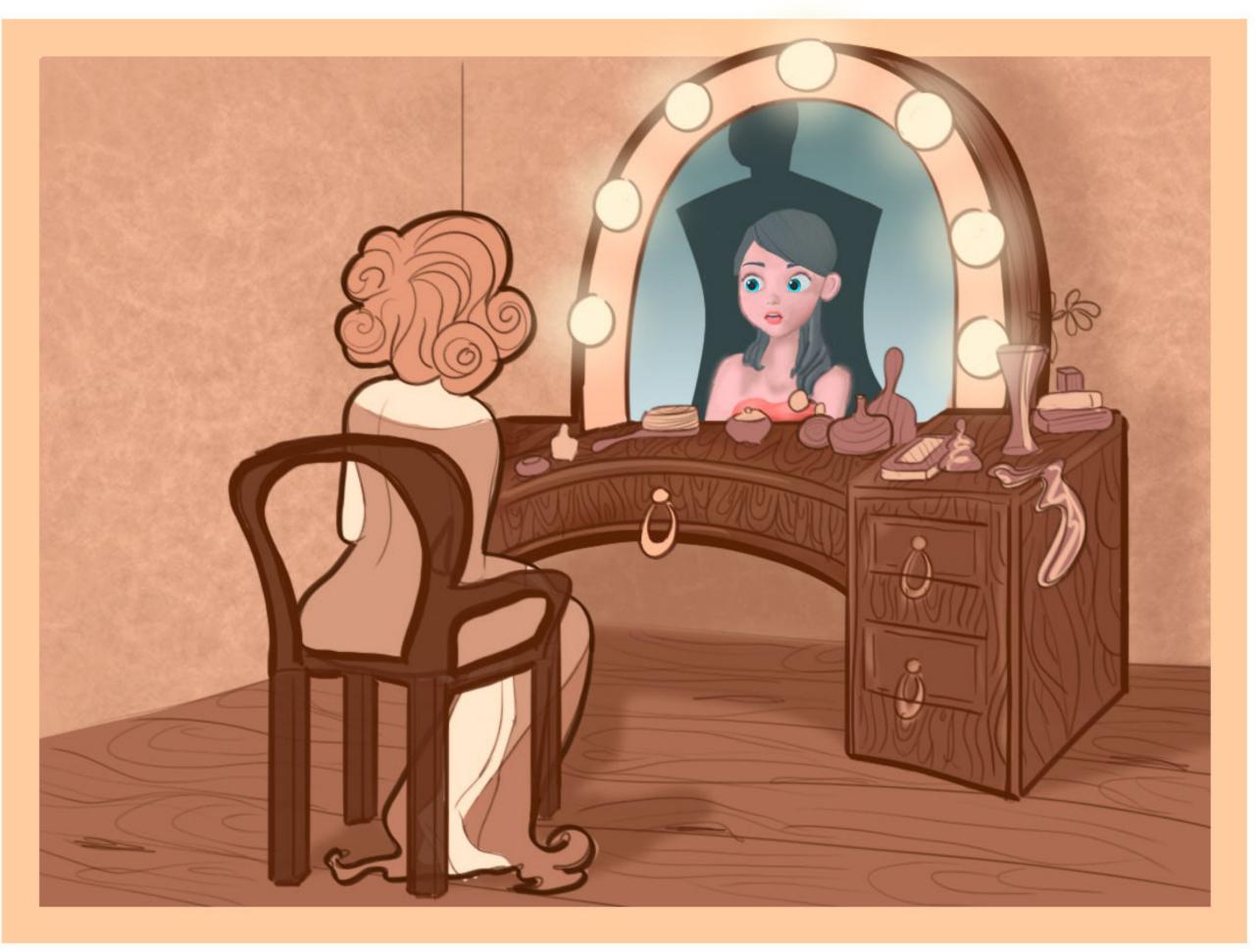




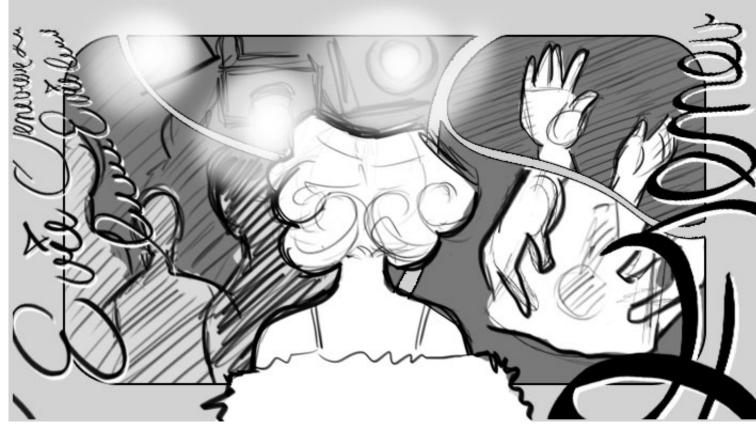


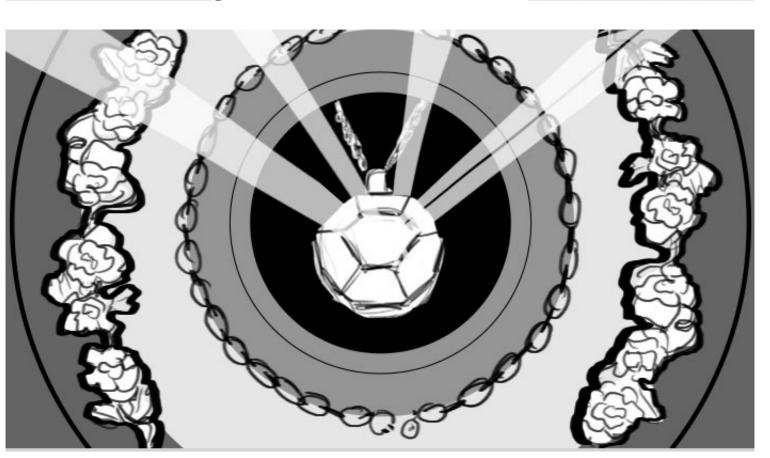










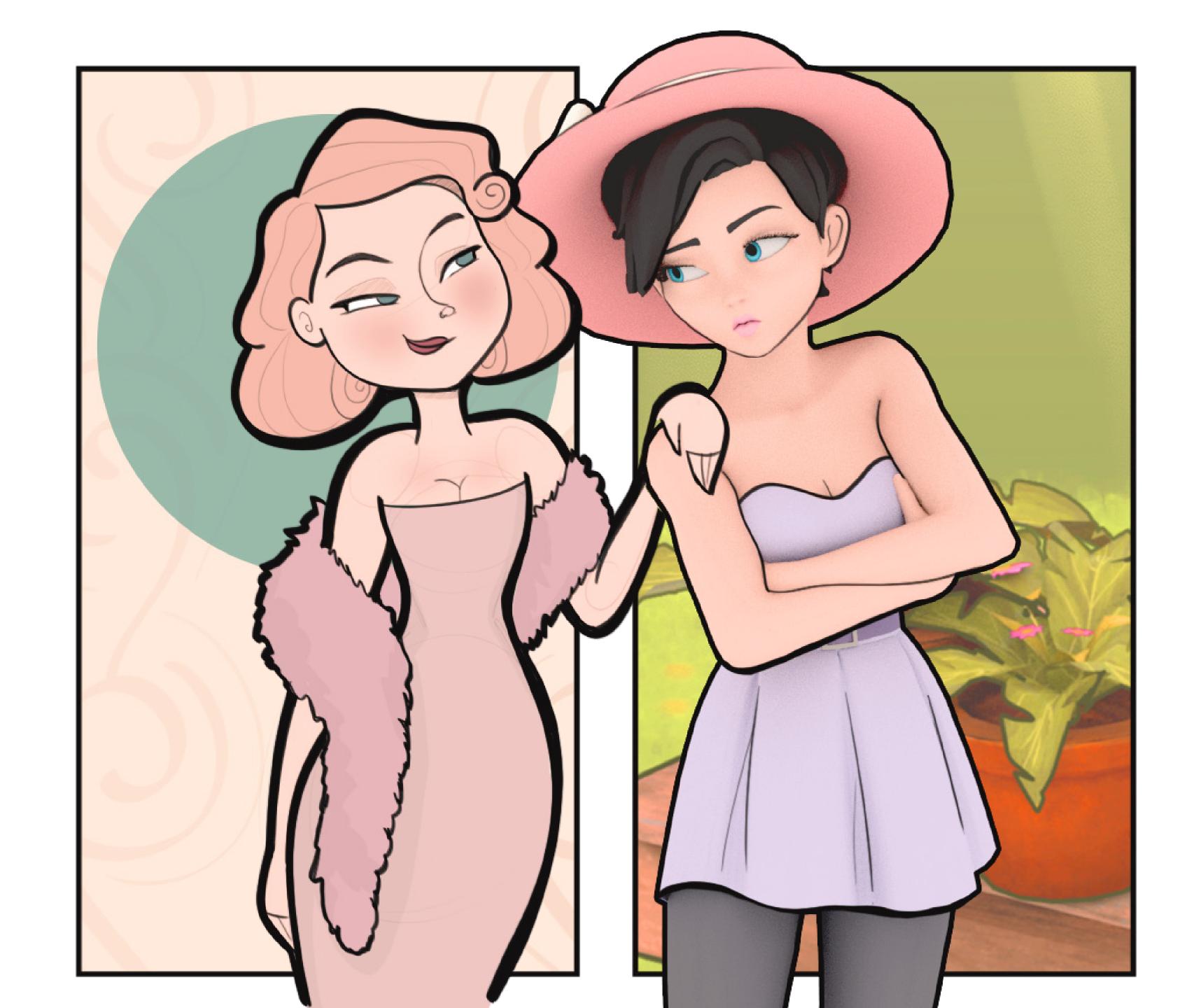


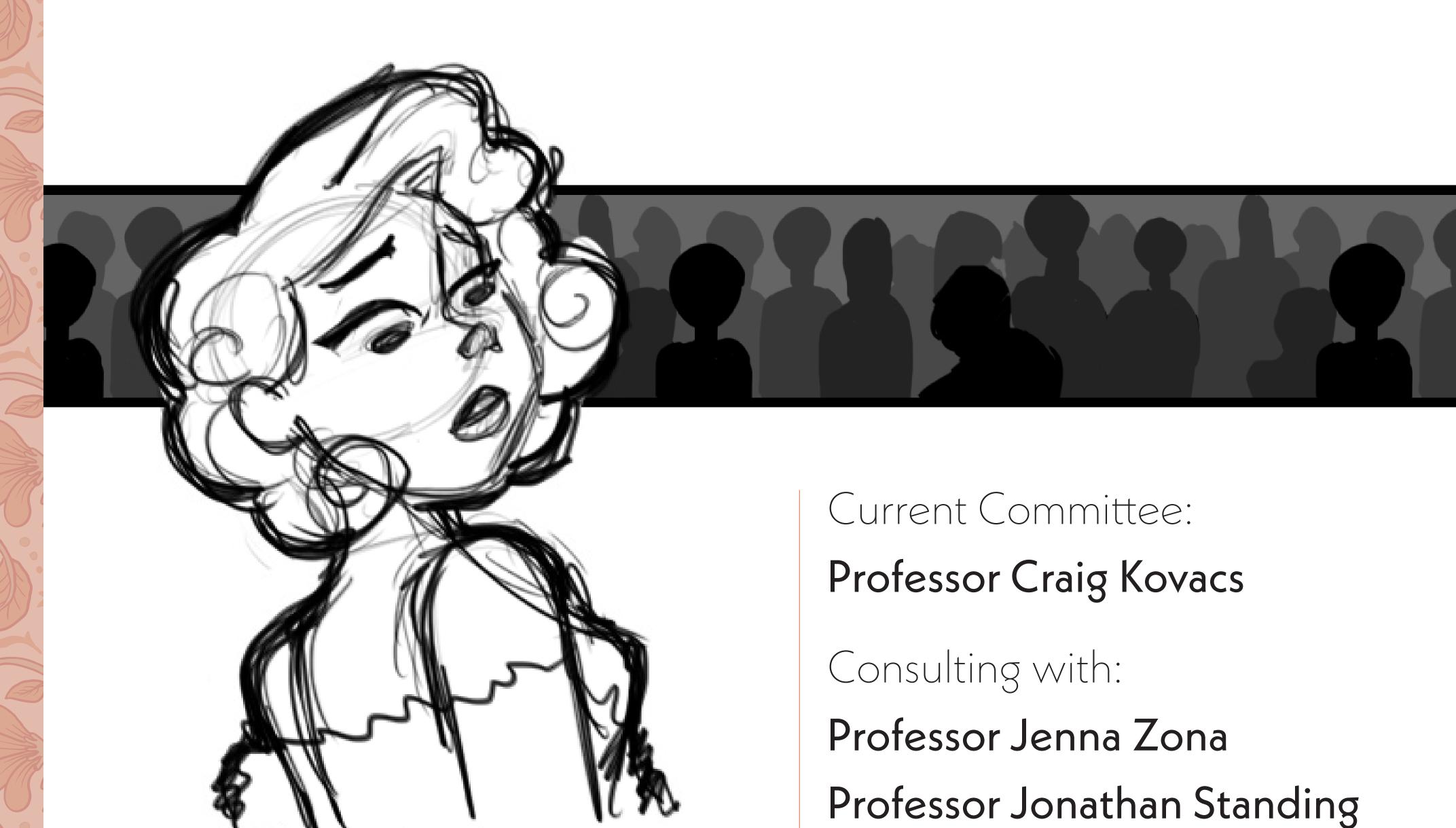


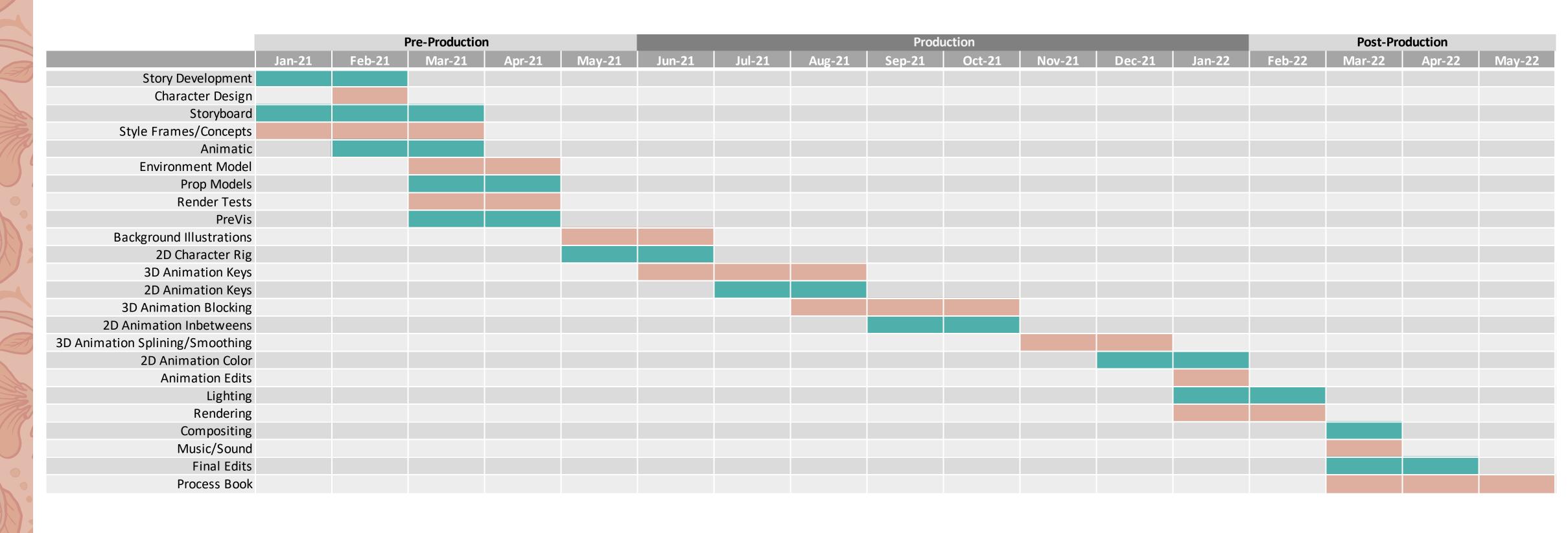












Spring 2021

ANIM 779-T Graduate Internship

Fall 2021

ANIM 775 Thesis Visual

Component Production

Winter 2022

ANIM 500-to-700-level elective

ANIM 500-to-700-level elective

Spring 2022

ANIM 790 M.F.A Thesis Completion



PART TWO: PRODUCTION

1. Thesis Abstract

2. Introduction

- a. Artist Statement
- b. Thesis Statement
- 3. Production Schedule

PART ONE: RESEARCH

4. Psychoanalysis

- a. Lacan's Mirror Stage
- b. Nostalgia and the Uncanny
- c. Gaze of the Other/Psych. Film Theory

5. Art Nouveau

- a. Case Study: Alphonse Mucha's Designs
- b. Art Nouveau in Animation

Case Study: Secret of Kells/Song of the Sea

Case Study: Disney's Enchanted (2007)

6. Story

- a. Case Study: Anastasia (1997) & Tangled (2010)
- b. Reference: Pandora's Box Greek Myth

7. Pre-Production

- a. Story
- b. Mood Board & References
- c. Character & Environment Design
- d. Storyboard & Animatic
- e. Style Frames & Concept
- f. Prop Modeling & Staging
- g. 2D Character Rig
- h. Render Tests

8. Production

- 3D Animation in Maya
- b. 2D Animation in Harmony

9. Post-Production

- a. Lighting
- b. Rendering & Compositing
- c. Music/Sound

10. Conclusion

11. Bibliography

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